

# AURA8-IP BLADE

Vorsis Eight-Channel Audio Processing BLADE



Placing a processor everywhere you'd like one has been costly and impractical. Until now. A single Aura8-IP gives you up to eight processors to use as you wish. Use it as a standalone processor with analog and digital inputs or make it a part of your WheatNet-IP network. Either way, the Aura8-IP is a powerhouse.

The Aura8-IP occupies a single rack space, but packs an impressive complement of eight fully independent Vorsis® multi-band stereo audio processors. Each processing chain consists of a 4-band parametric equalizer followed by a crossover and three bands of compression. The compressors each feed their own limiters, whose outputs are then fed to a broadband lookahead limiter for tight peak control. The Aura8-IP has its own local I/O, with four stereo pairs of AES digital audio and four stereo pairs of analog line level audio in and out, and can function as a standalone processing engine. Because it's a BLADE, it can also instantly configure itself as part of a new or existing WheatNet-IP Intelligent Network, making its processing power available throughout that network.

The Aura8-IP is configured and controlled over Ethernet using a laptop or desktop computer. Included with the unit is Wheatstone's acclaimed "Audio Processing GURU®" software, which allows easy setup of the processing using familiar, straightforward controls. Also available is a more sophisticated control interface called "GUI Pro," which provides access to every individual processing parameter for expert-level adjustments.

As with all BLADES, a routing matrix and routing control interface are included as well as two 8-channel stereo utility mixers which can be controlled by WheatNet-IP Navigator software or by the Sideboard control surface, and can be used for a wide range of applications.

The Aura8-IP also has a built-in web server, so you can configure and control locally or remotely without having to run dedicated software. There's flexible GPI logic with 12 universal logic ports, programmable as inputs or outputs and routable throughout the entire system, SNMP messaging for alerts, and silence detection on each output that can trigger alarms or make a routing change.

- Highest performance 24-bit A/D and D/A convertors
- 8 complete Vorsis multiband processors, each with:
  - 4-band parametric equalizer
  - 3-way crossover
  - 3 compressors
  - 3 limiters
  - Final lookahead limiter
- Two 8-channel utility mixers
- 4 AES digital inputs on RJ45 and "D" connectors
- 4 stereo analog inputs on RJ45 and "D" connectors
- 4 AES digital outputs on RJ45 and "D" connectors
- 4 stereo analog outputs on RJ45 and "D" connectors
- Built-in router control
- Front panel headphone jack
- Socketed Output Chips
- Front Panel Metering
- Rugged Power Supply
- Can be used standalone or as part of a WheatNet-IP Intelligent Network
- Silence sensing can be applied to any outputs
- One Gigabit Ethernet port

What can you do with the Aura8-IP? Virtually anything you want! These are just a few of the ways you might use Aura8-IP. As a standalone processor, you get eight stereo channels of jaw-dropping Vorsis ultra high resolution processing power for under \$500 per channel. That alone is worth the price of admission. But when you take advantage of Aura8-IP being a BLADE with its built-in utility mixers, web server, full logic, SNMP messaging and silence detection, and use all that with it's 8-channels of processing, its power is really unleashed. How many ways can YOU think of to use the Aura8-IP?

**Low Latency Talent Headphone Processing**

Often, the key to talent turning in their best performances is what they hear in their headphones. Give them a sound that drives them to brilliance with Aura8-IP.



**Remote Feed Conditioning**



The great and hard thing about radio is that you can tie the world together on your broadcast. That means you can have audio flying in from all over. Aura8-IP is exactly what you need for all of it, at a price that will make you very happy!

**Talkshow Call-Ins**

Processing can make a huge difference in the on-air quality of call-ins on your talk shows. Aura8-IP is up to the task.



**Mic Processing**

Every microphone does a better job when it's processed not only for the voice that's speaking into it, but for the path it's taking on the way to someone's ears. Aura8-IP does a superb job processing microphone audio.



**Satellite Uplink Peak and Spectral Control**

The key here is keeping signals under control. Aura8-IP is perfect for the job, keeping an eye (or ear) on the peaks as well as ensuring the spectral range stays consistent.



**IFB Conditioning**

Clear communications between director, engineering and talent is key to presenting successful sports and multiple-report shows. Aura8-IP is perfect for cleaning up IFB.



**STL Pre-Processing and Protection-Processing**



There are a lot of dedicated STL systems out there. Or, if you have a WheatNet-IP, it's the perfect solution. No matter HOW you handle STL, let Aura8-IP handle processing to ensure the audio is optimized for it.

**Multiple HD Feeds**

HD Radio gives you the option of broadcasting multiple audio streams of varying quality. Make the most of each by giving them processing that will make them stand out.



**Sweetening Incoming Commercials and Newsroom Feeds**

Keeping your revenue sources sounding compelling can really help with audience perception and acceptance. Aura8-IP is a cost-effective solution for ensuring your entire audio stream sounds SWEET!



**Codec Pre-Processing**



Audio from codecs is subject to environmental conditions - at the source and through the connection. Processing with Aura8-IP can clean it up nicely.

**Web Streams**

Whether you are streaming now or getting ready to, there's no better investment you can make in your station than to ensure those streams sound great. That's exactly what Aura8-IP does.



**Automation Streams**

Wheatstone enjoys technology partnerships with the leaders in broadcast today. Use the AGC in Aura8-IP to keep your automation streams clean and under control.

